2019 MONTENEGRO GRAND PRIX

WBGF WORLD TEAM CHAMPIONSHIP REGULATIONS

TOURNAMENT MODEL: Fixed Rounds in 2 Swiss Groups with Playoffs + Semi Final/Final

· Teams of 4 players (+4 substitutes allowed).

· Clock mandatory

HOW TO CREATE THE SWISS GROUPS: All teams that have participated in previous 5 editions of the event will be ranked according to their "Average Seeding Points" and will be randomly distributed into 2 groups.

Details about the "Average Seeding Points" criteria can be found at the end of this document.

In case of an odd number of teams in total, then Group A will have +1 team than Group B.

In case of an odd number of teams in one or both groups, there will occur BYE pairings.

AMOUNT OF ROUNDS IN SWISS GROUPS: According to the amount of teams in each group, the fixed amount of rounds (min. 5, max. 7 rounds) will be decided and announced before the start of the first round.

In order to make sure teams don`t play each other more than once in groups;

- In case of <u>less</u> than 16 teams in total,

# of Swiss rounds to be played in group phase = Amount of teams in the smaller group - 1

- In case of <u>16 or more</u> teams in total,

7 Swiss rounds in group phase

PAIRINGS IN EACH ROUND: First round pairings will be done with the criteria of teams from upper half of the field according to their "Average Seeding Points" standings are randomly paired to those from the lower half.

After each round, teams will be paired according to their rankings randomly, based on regular Swiss Model standards. (same two teams cannot meet two times during the Swiss rounds)

1st round BYE will go to a team from the 4th bowl.

BYE pairings of the upcoming rounds will go to the last ranked team according to ranking criteria (a team can only receive one BYE throughout the tournament)

MATCH POINTS: All group matches will be played to;

· 11 points in case of 7 Swiss Rounds,

· 13 points in case of 6 Swiss Rounds,

· 15 points in case of 5 Swiss Rounds.

Semi Finals/Finals will be min. 13 points.

RANKING CRITERIA: The teams' positions will be (in the following order) decided by:

1. **Round Points:** Basically, the number of rounds won as a team.

   Teams who win a round are given 2 points, teams who lost are given 0.

   Draws and Byes are given 1 point each.

2. **Match Points:** Basically, the number of matches won by team members.

   Wins of 4-0 brings 4, wins of 3-1 brings 3 match points to the winner team.

   Losses of 0-4 brings 0, 1-3 brings 1 match point to the loser team.

   A draw of 2-2 brings 2 points to each sides.

   Match points are given as 2 for BYE pairings.

   3. After last round in Swiss: If 2 or more teams have equal round points and match points as well, the criterias of ranking in the row of priority are;

i. Buckholz Median: The final round points of all the teams that the team has played are accumulated to calculate the median of each team. Higher median is ahead.

ii. Cumulative Sum: The amount of round points accumulated by the team after each round are accumulated to calculate the cumulative sum of each team. Higher cumulative sum is ahead.

iii. Result of a possible pairing that equal ranked teams played between each other

iv. Playoff of team consultation matches to 5 points (all team members can consult)

4. **Final Four:** At the end of Swiss rounds, 4 teams (top 2 of each group) qualify for the semifinals.

Final four pairings are A1-B2 & B1-A2.

The winners of the semi finals play the finals as the losers play for the 3rd place.

* In case of a tie as 2-2 in a final four round, the winner team will be decided by a **5 pointer Team Consultation** match (all team members can consult).

AVERAGE SEEDING POINTS CRITERIA DETAILS

HOW TO CALCULATE:

BASE POINTS are assigned to the participants of each year according to their overall rankings by turning the ranking position numbers upside down and applying from top to bottom.

Base point of the winner of a year = The total amount of participants

Base point of the finalist of a year = The total amount of participants - 1

Base point of the last ranked participant of a year = 1

SEEDING POINT = (BASE POINT / TOTAL AMOUNT OF TEAMS) X 1000

Seeding point of the winner of a year = 1000

EXAMPLE:

X TH EDITION			
RANK	**PARTICIPANT**	**BASE POINT**	**SEEDING POINT**
1	A	10	1000
2	B	9	900
3	C	8	800
4	D	7	700
5	E	6	600
6	F	5	500
7	G	4	400
8	H	3	300
9	I	2	200
10	J	1	100
	TOTAL	**55**	**5500**

For each participant, seeding points per year are accumulated and the total value is divided into the amount of years participated to reach overall *Average Seeding Points* of all participants.

AVERAGE SEEDING POINT = TOTAL SEEDING POINTS ACCUMULATED / YEARS PARTICIPATED

HOW TO DISTRIBUTE PARTICIPANTS INTO 2 SWISS GROUPS:

Participants are ranked in the row of their overall average seeding points. In case of equal values, those who participated more times are ahead.

All actual average seeding points in the list are accumulated and divided into the total amount of participants to reach the *Average Line*.

AVG. LINE VALUE = TOTAL AVERAGE SEEDING POINTS / TOTAL AMOUNT OF PARTICIPANTS

Participants are distributed into 2 Swiss Groups by random draw from 5 different bowls as follows:

FIRST BOWL: First half of participants who are standing above the Average Line

SECOND BOWL: Second half of participants who are standing above the Average Line

THIRD BOWL: First half of participants who are standing below the Average Line

FOURTH BOWL: Second half of participants who are standing below the Average Line

*** FIFTH BOWL: First time participants (Unknown strength newcomer participants are distributed into 2 Swiss Groups randomly)

*** Participants which have not participated minimum 3 times in the history of team championship will be drawn from the fifth bowl as newcomers as well.

*** WBGF Executive Board keeps the authority to decide any of the first time participants with already well recognised strength shall be drawn from a specific bowl.

In case of odd number of participants above the Average Line, 1st bowl gets +1 participant compared to the 2nd bowl.

In case of odd number of participants below the Average Line, 4th bowl gets +1 participant compared to the 3rd bowl.